

Stage 1.

Start position: Normal standing in marked place, shotgun loaded (option 1) in hands.

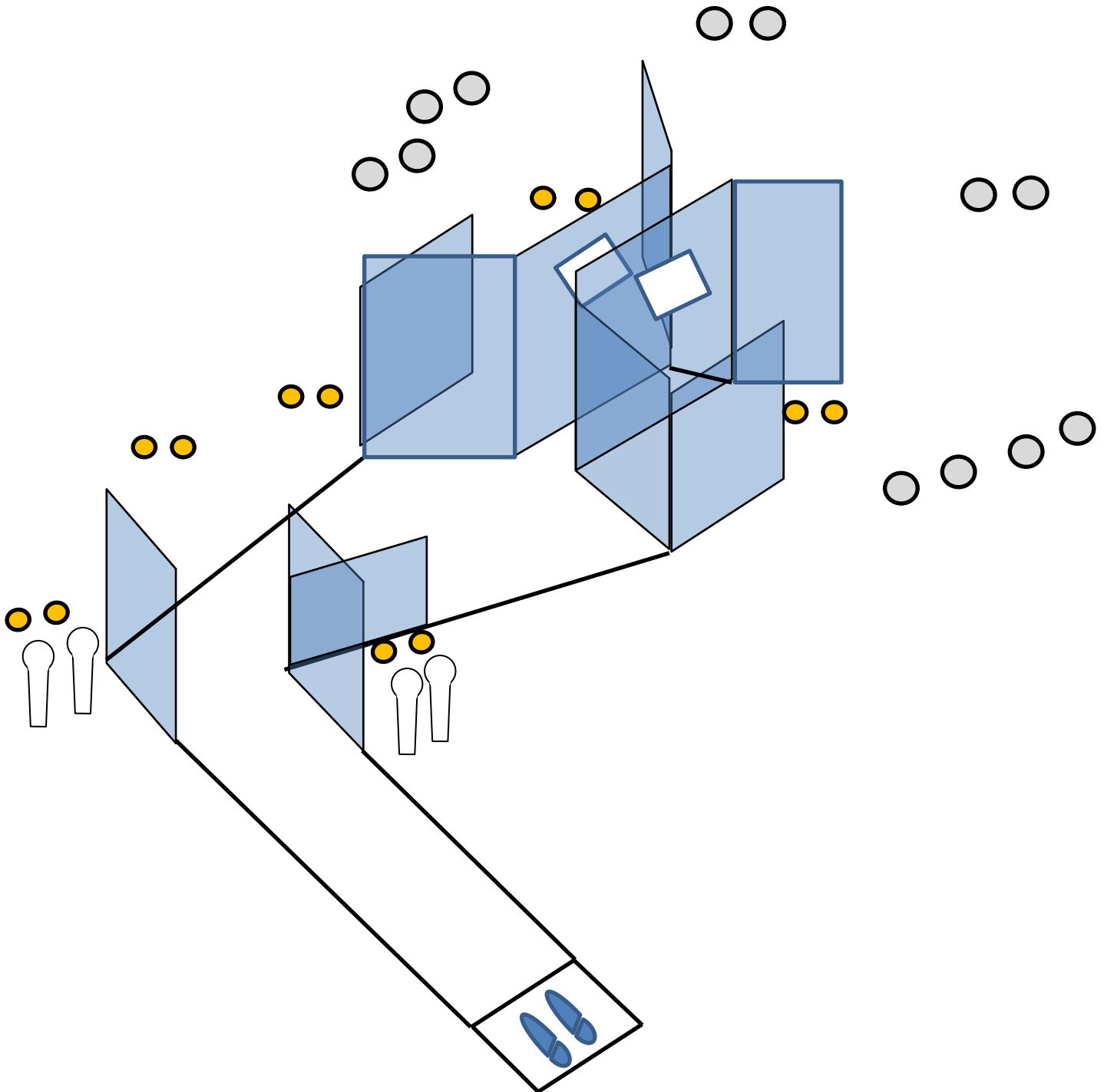
Procedure: Shoot all targets from demarcated area. Poppers has to be shot from the starting box; safe distance!

Targets: 4 Pepper Poppers, 12 Plates, 12 Clays

Distances: 1-25 m

Minimum rounds: 28 Birdshot

Maximum points: 140



Stage 2.

Start position: Normal standing in marked place, shotgun empty (option 3) in hands.

Start signal: Audible signal

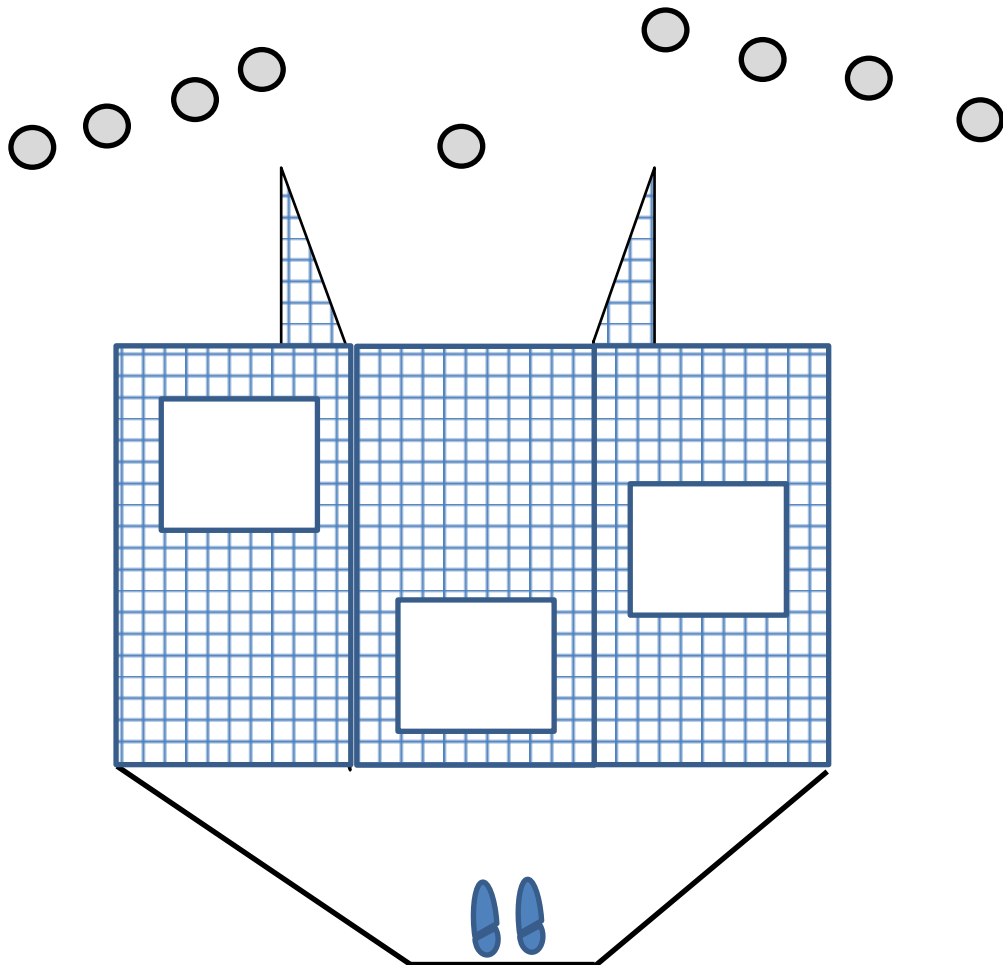
Procedure: Shoot all targets from demarcated area thru windows.

Targets: 9 plate

Distances: 5-7m

Minimum rounds: 9 Birdshot

Maximum points: 45



Stage 3.

Start position: Normal standing in box, shotgun loaded (option 1.) in hands.

Start signal: Audible signal

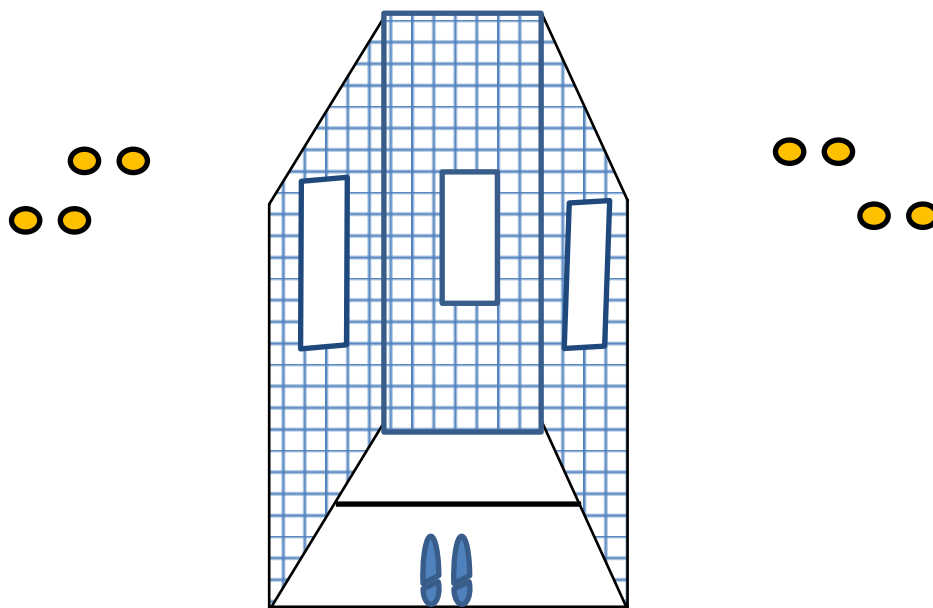
Procedure: Shoot all targets from demarcated area thru windows.

Targets: 8 Plates, 8 Clay

Distances: 6-10 m

Minimum rounds: 16 Birdshot

Maximum points: 80



Stage 4.

Start position: Normal standing in box feet touching the markings, shotgun magazine loaded chamber empty (option 2.) on the table.

Start signal: Audible signal

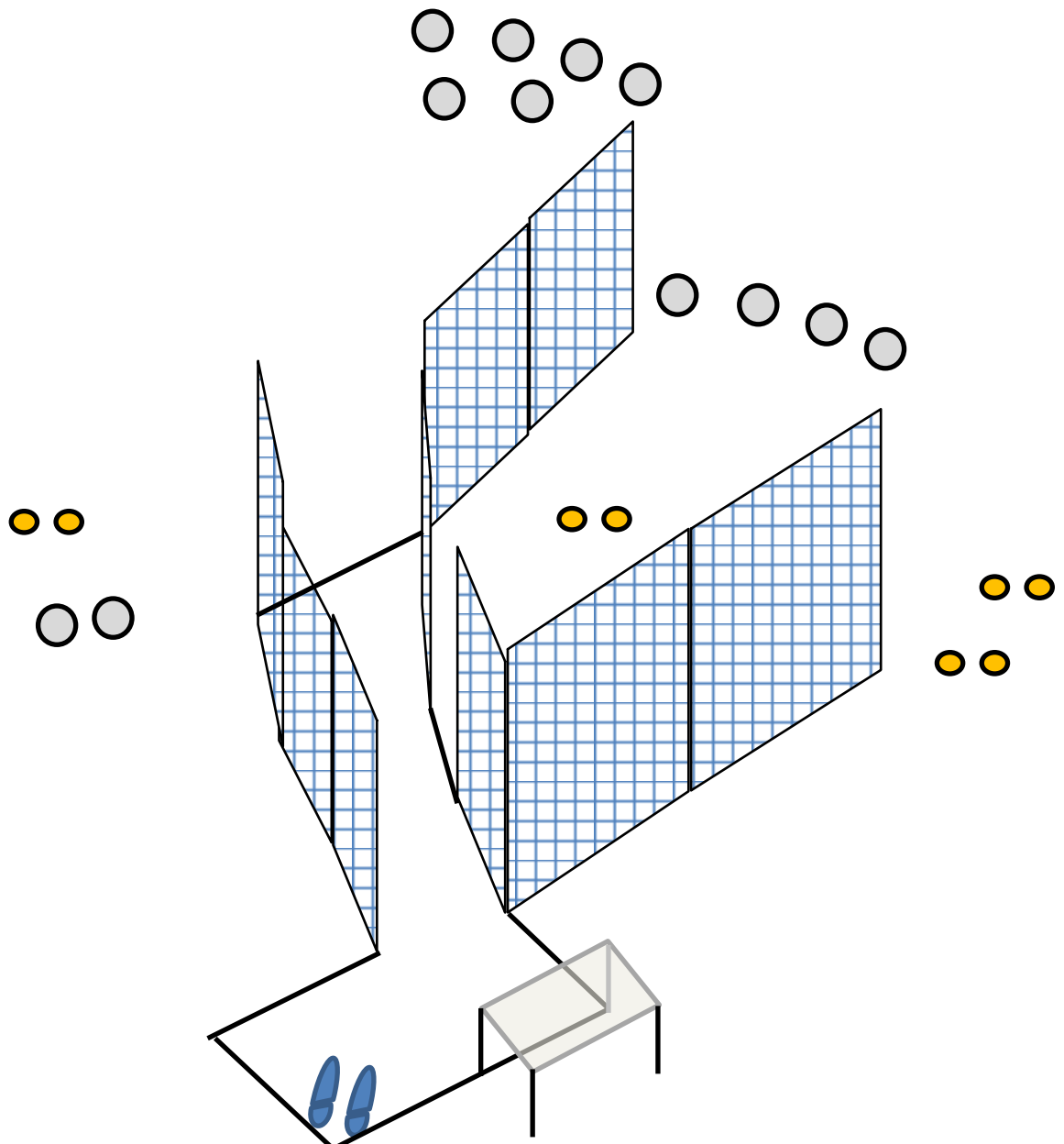
Procedure: Shoot all targets from demarcated area.

Targets: 12 Plates, 8 Clays

Distances: 3-10 m

Minimum rounds: 20 Birdshot

Maximum points: 100



Stage 5.

Start position: Normal standing in area, shotgun loaded (option 1.) in hands.

Start signal: Audible signal

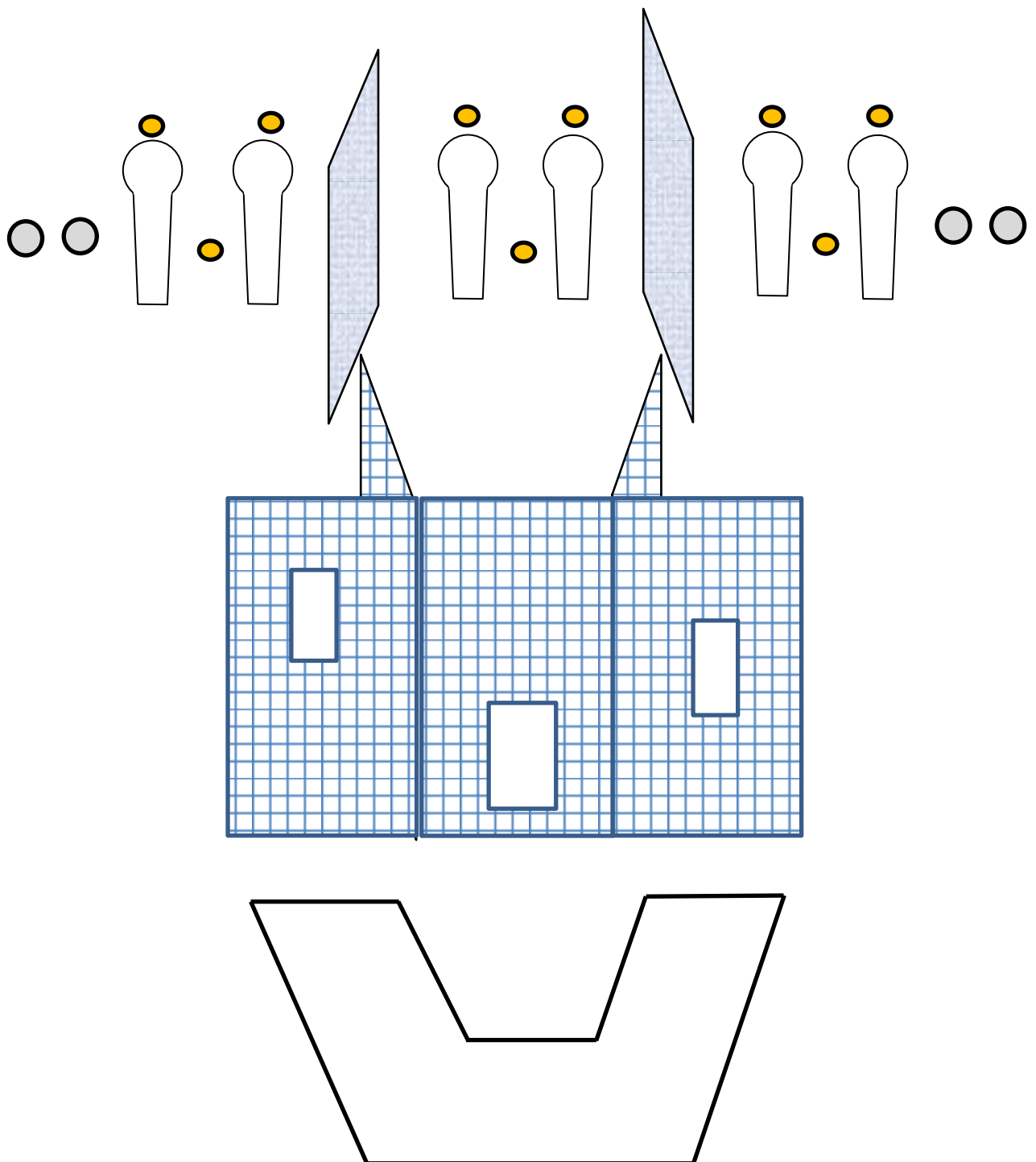
Procedure: Shoot all targets from demarcated area thru ports.

Targets: 4 Plate, 6 Pepper Popper, 9 Clay

Distances: 2-20 m

Minimum rounds: 19 Birdshot

Maximum points: 145



Stage 6.

Start position: Normal standing in box, shotgun loaded (option 1) in hands.

Start signal: Audible signal

Procedure: Shoot all targets from demarcated area.

Targets: 10 Plate, 5 Mini Pepper Popper, 5 Clay

Distances: 12 m

Minimum rounds: 20 Birdshot

Maximum points: 100

